Rorie Ciriaco

UI/UX & Visual Design | Manila, PH

Contact

www.rorie.co
rorieciriaco@gmail.com

Skills

UI Prototyping
Visual Design
Brand Identity Design
Graphic Design
Illustration
UX Research
Concept Art

Tools

Sketch App
Invision
Principle
Adobe Creative Suite
Affinity Designer
Procreate

Education

University of Santo Tomas

Institute of Information and Computing Sciences

Manila, Philippines
BS Computer Science, June 2016

Experience

UI/UX Designer & Illustrator
500 Designs, Irvine, CA, USA
March 2019 - Present

UI/UX Designer / Software Engineer
Pearl Pay Inc., Makati, PH
February 2018 - February 2019

- Designed and developed logo and branding system and standards
- Designed marketing pieces such as whitepaper and onepager
- Generated various assets needed for marketing pieces.
- User Experience and User Interface Design for some company products for mobile applications (iOS and Android)
- Designed landing page
- Assisted in Front-end development for marketing pieces (landing page, news site, etc)
- Worked in a fast paced and tight deadline environment

Freelance UI/UX & Visual Designer
2017 - Present

- User Experience and User Interface design for a brand new innovative recruitment platform based in the UK for Mobile (iOS and Android) and Web
- Developed logo and branding systems for various clients, including a student center / coworking space & incubator startup, 2 automative parts company and a new automotive parts product line all based in the Philippines
- Designed web landing / catalog page for an automative parts company based in the Philippines

Freelance Front-end Developer

2017

- Developed a mobile application for a brand new innovative recruitment platform based in the UK using AngularJS and Ionic

Graphic Artist & Front-end Developer
Mr. Geek Mobile Solutions Inc., Pasig, PH

July 2016 - July 2017

- User Experience and User Interface Design for in-house and client projects for mobile applications (iOS and Android) and web applications
- Designed and developed landing pages for different projects
- Designed visual materials and client pitches
- Front-end development for in-house and client projects for mobile applications (iOS and Android) and web applications
- Worked in a fast paced and tight deadline environment

Speaking

UI/UX Speaker

- Shared my experiences in the industry as well as tips on designing good UI/UX with the students of the University of Santo Tomas - IICS, Computer Science Department

Press & Art Zines

- VAST! Space Zine
- Fly With You, a Disney Fairies charity fanzine